| BES | REFERE | NCE: CHARACTE | r Sheet | |
|--|---------------------------------------|------------------------------------|---|----------------------------------|
| CHARACTER NAME: CHARACTER POINTS: Race: Occupation: | | Skill Points | | |
| AGE: Height: Description: | | Sex: Weight: | | CHARACTER IDENTITY |
| Body | M | IND | Soul | |
| HEALTH POINTS [(BODY + SOUL) x 5] | ENERGY POINTS [(Mind + Sour.) x 5] | SHOCK VALUE (Health Points ÷ 5) | COMBAT VALUE [(Bovy + Mind + Soul) ÷ 3] | CHARACTER STATS & DERIVED VALUES |
| | | | Attack Combat Value Defense Combat Value | VALUES |
| Unused Advancement Poi | NTS: 1 | Total Advancement Points E | ARNED: | |
| Other Notes and Details | : | | | |
| | | | | OTHER NOTES |
| | | | | |



| R EFERENCE: | CHARACTER | SHEET |
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| | Attribute or Skill | LEVEL | Point Cost | Notes/Description |
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| ATTRIBUTES AND SKILLS | | | | |
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| | DEFECT | Bonus Points | Notes/Description |
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| DEFECTS | | | |
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